APPENDIX

Nonstandard Extensions to Scheme

We presume the existence of the following predefined procedures, which are not part of the R⁴RS standard for Scheme:

(error string value...) Signals an error to the user in some form. The string should be a description of the error. There can be any number of values, and they are also displayed to the user to further describe what went wrong.

(filled-triangle x_0 y_0 x_1 y_1 x_2 y_2) Produces a standard-sized square image containing a filled-in triangle with vertices (x_0, y_0) , (x_1, y_1) , and (x_2, y_2) . The coordinate system for the vertices ranges from (-1, -1) in the lower left corner of the image to (1, 1) in the upper right corner.

(invert *image*) Produces a new image of the same size as *image* and with the same contents as *image* except that black and white are reversed.

(line x_0 y_0 x_1 y_1) Produces a standard-sized square image containing a line segment from (x_0, y_0) to (x_1, y_1) . The coordinate system and size are the same as for filled-triangle.

(overlay *image*₁ *image*₂) Produces a new image with the same size as *image*₁ and *image*₂, which must have the same width and height as each other. The contents of the new image is formed by combining the contents of the two existing images, much as though two transparencies were laid together.

(quarter-turn-right *image*) Produces a new image with the contents of *image* turned 90 degrees clockwise. The width of the new image is the same as *image*'s height, and the height of the new image is the same as *image*'s width.

(random n) Produces a nonnegative integer, chosen in a pseudo-random fashion from the range from 0 up to but not including n. The argument n must be an exact positive integer. The n possible values are returned equally frequently over the long run.

(stack image₁ image₂) Produces a new image by stacking the contents of image₁ on top of the contents of image₂. The width of image₁ must equal the width of image₂, which becomes the width of the resulting image. The height of the resulting image is the sum of the heights of image₁ and image₂.

In addition to presuming the above non-R⁴RS procedures, we make use of several features specified in the R⁴RS as being "inessential." In other words, these are features that the standard describes but does not require all implementations to provide. We list below the inessential features we use, with some comments on how common it is for an implementation to omit each feature and what impact such an omission would have on using this book:

internal definitions The R⁴RS permits an implementation to not support nested definitions inside the body of a lambda expression or let expression. Such an implementation would be awkward to use with this book, because we use internal definitions freely. However, such implementations are very rare.

disjointness of #f and () The R⁴RS allows a single value to be used as both false and the empty list. It is relatively common for Scheme implementations to make this choice. All our examples will work in such implementations, with the minor exception that wherever we show #f in the output, () will be displayed instead. (In input, #f should still be used.)

exact rationals Not every implementation needs to support exact rational numbers. This area is the one that is likely to cause the most trouble because relatively many implementations have opted out of exact rationals and we use them moderately freely in the early chapters. The book can be used with such an implementation, however, provided you are willing to work around a few difficulties as you encounter them. For example, in most systems that only have inexact "floating point" numbers, you will not be able to get an approximation to the golden ratio that is good to one part in 10⁷⁹ and will get an infinitely looping process if you try. However, simply using a more tolerant tolerance will solve this problem.

the procedures sqrt, expt, denominator, list-tail, vector-fill!, and with-output-to-file These predefined procedures are all labeled "inessential" by the R⁴RS. Nearly all implementations include sqrt and expt, so they are unlikely to present a problem. The denominator procedure is used only in approximating the golden ratio; it is only likely to be missing in implementations that don't have exact rationals, and in such a case, the exercise could

simply be omitted. We define list-tail and vector-fill! in the text, so it wouldn't matter if they weren't predefined. On the rare system that doesn't support with-output-to-file, the examples using it can be rewritten to use the essential procedure call-with-output-file.